

BENJAMIN SANTIAGO

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OBJECTIVE

To obtain a position that
allows me to draw full-time

EDUCATION

COOPER UNION
for the ADVANCEMENT of SCIENCE and ART
(2004→2008)

Full Tuition Scholarship
Relevant classes include Performance,
Interactive Design, Typography, Graphic
Design and Sound Art

VIDEO GAME CONSOLE DESIGN at GAMEINSTITUTE.COM
(2007→2008)

Online, largely self-directed course
Taught by Andre LaMothe, a largely respected
professional in software and hardware
Topics include electronics,
digital design, binary arithmetic

NYU SCHOOL of CONTINUING
& PROFESSIONAL STUDIES
(2009→2010)

Courses included Introduction
to C++ and a Web Design Intensive
Topics include C++, HTML and CSS, Javascript
and JQuery, AJAX, PHP and Apache

EMPLOYMENT

FREELANCE ILLUSTRATION, DESIGN & PROGRAMMING
(2009→2012)

Projects include TriviaTown a facebook game
that, at its height had 150,000 active users
and a 4.5 star game.

BLACK HAMMER PRODUCTIONS
(2008→2009)

Main Quality Assurance tester for Nightshift
Legacy: The Jaguar's Eye
Worked directly with designers, programmers and
artists to balance challenge and fun
Used Bugzilla to give
accurate detailed reports of bugs
Helped design puzzles several levels
CSS for other website projects

PROGRAMS

(ON BOTH MAC & PC)
ADOBE CREATIVE SUITE
PHOTOSHOP
ILLUSTRATOR
FLASH
AFTER EFFECTS
PREMIERE
INDESIGN
MEDIA ENCODER
LOGIC AUDIO
PROPELLERHEAD REASON
ABLETON LIVE
PROCESSING
FLASHDEVELOP
CODE::BLOCKS
MICROSOFT EXCEL
MICROSOFT WORD

SKILLS

PROGRAMMING
ELECTRONICS
TYPOGRAPHIC LAYOUT
LIVE PERFORMANCE
MUSIC PRODUCTION
SOUND RECORDING
VIDEO EDITING
GUITAR

ESOPUS MAGAZINE

[2006-2007]

Intern for issue no.7

A bi-yearly ad free arts magazine

Updated website based on a custom CMS system

Sold issues at public events

EXHIBITIONS & PUBLICATION

FIFTH AGE OF GLASS CLOSING EXHIBITION

[2012]

Performed a Repossession

(taking over the body of a ghost) at the
closing reception. A collaboration with Joseph
Sarcophagus of **FANTOMA.org**

POST TV LIVE

[2010]

Curated by the Members of Post TV

Produced a prototype of a new device called **the
Personifier** to communicate with ghosts

TRAVEL VALLEY TEMPORARY TRAVEL AGENCY

[2010]

Group show curated by Lillian Gerson

THE ORIGINAL NEW ADDITION

[2008]

Thesis exhibition with Jessica Minn and
Maximiliano Ferro at the Cooper Union
Works included **Sprite Mandala** posters
SHAKY and **Super Mythos Land**
Mentioned in the Village Voice

UNTITLED GROUP SHOW

[2007]

With Sofia Berinstein, Ian Burnley and
Maximiliano Ferro at the Cooper Union
Worked to create a large scale installation

PICTOPLASMA CHARACTER ENCYCLOPAEDIA

[2006]

A book by Pictoplasma featuring the character
based artwork of various luminaries in the field
such as Friends With You, eBoy, Gary Baseman,
Tim Biskup and Gary Taxali

STRANGER DRAWINGS

[2006]

Group show curated by Emily Grenader at the
Cooper Union Foundation Building

COOPER UNION ART SALE AND AUCTION

[2006]

Sold pieces from
88 Drawings for \$1.00 each